Waveney Ramblers Guia de Isora 15 **Guia Chirche Circular**

OS Map: Track: **GPX for SatNav** 5 Miles Updated: 2020-01-24

437 metres ascent and descent in about 5 miles.

From the Calle Campo bus stop, head NE up Musical Isorana.

Continue NE up Calle las Era.

Continue NE up Calle Nuevo to the water works.

Turn left, NW, at the water works.

The water is noticeably better since three years ago. It used to smell of dead matches or sulphur. Now it's better than my muddy tasting home water in Suffolk.

680 metres along this NW leg, turn right, NE, up a footpath.

Head up the the road above.

Turn right, roughly east and follow the tarmac for 180 metres.

Keep left to continue east on the footpath towards Chirche.

At some water pipes turn left, NE, for 60 metres.

Turn right, east, towards Chirche.

At a crossing path, go straight, east, towards Chirche.

In Chirche, turn left up Calle San Felipe.

Follow this up to the drop where you cross the barranco, south.

Bear right, west, then left, south, climbing out of the dip.

Ignore the signed path down to Aripe and Guia de Isora.

Head roughly south, still climbing.

At a farm, turn right, SW, then bear left, east.

At terraces for vines, turn right, SW, and start the big descent.

Follow the lomo or ridge SW.

Eventually the path zigzags right and left down to the valley.

Head SW along the concrete road.

Emerge on the TF-82 and head to the cemetery.

Turn left down Camino Cementerio passing some industrial blocks.

The road heads SE and swings right, SW.

Turn right, NW, and pass some fabric covered greenhouses.

The road ends and reverts to a stone wall lined footpath, NW.

Follow this as it swings north passing fields.

Rejoin a road, north, and head uphill towards the town.

At the main road, cross straight over and go up the steps.

After the industrial blocks earlier, entering this historic zone is a delight.

Head north to the church square.

Bear left, NW, along Calle Abajo.

Corrections:

At the end, turn right up to Calle del Campo and return to the bus stop.

